November News at Churchbridge Daycare



Churchbridge Daycare's Annual General Meeting will be held on November 21st at 7:00 pm at Churchbridge Daycare. Childcare will be provided and those in attendance will be entered to win one hour off their volunteer hours. It is strongly encouraged to attend. Minutes from the previous annual general meeting will be read. Information will be shared about the events that have happened at the daycare during the past year and future upgrades and renovations. The management, the chairperson, and the treasurer will have prepared annual reports as well as a financial report to share.

Anticipated delivery of Ottenbreit Meats will be November 17th. We will notify families when it's ready to be picked up. Any meat that isn't picked up that day will become property of the daycare. We will not be able to store meat due to lack of freezer space.

The daycare will be closed on November 10th for Remembrance Day. Regular business hours will resume on November 13th.

****Important Notice about Christmas Childcare****

To ensure that staff can spend as much time with their families as possible through the Christmas Season, we are once again asking you to only book in childcare from December 21st to January 3rd for <u>working purposes</u> only. The daycare will be closed on December 25th, 26th and January 1st.

We will also be opening and closing based on times indicated on childcare schedules so please be

We cannot stress enough how important it is to label your Children's belongings especially outdoor Clothing, shoes and boots. We live in a small community and many Children have the exact same items of Clothing. As the Children become more independent and help put away their own belongings they sometimes get put in the wrong spots.



very clear and specific with drop off and pick up times.

Please note that approved holidays/ vacation time for our staff is based on children attending daycare.

Thank-you for your understanding if you have any questions please talk to Erica or Erin